

BASEBALL Points of Interest	Reference	8/9/10	9/10/11	Majors	Intermediates	Juniors
Mandatory Play Requirement	TR-9; p-141/143	13 or 14 Players when lineups official -> One At Bat; 12 or fewer players when lineups official -> One At Bat and Six CONSECUTIVE Defensive Outs				
Mandatory Play Management	TR-9 a; p-141/142	After four innings (five in Int/Jr), the UIC and Scorekeeper will inform each Manager of any players not yet meeting MPR for that game. Managers must act to enter players before a violation could occur in a standard game. Failure to comply will result in immediate ejection and suspension as directed by WP ITC				
Mandatory Play Conference Directions from UIC to Managers	TR-9 a; p-142 13 or 14 Players	Visitors , enter all required substitutes defensively before the first pitch in the bottom of the 4 th inning and batting within the next six batters; Home , enter all required substitutes defensively before the first pitch in the top of the 5th inning and batting within the next three batters				
	TR-9 a; p-142 12 or fewer Players	Visitors , enter all substitutes as one of the first 3 batters of 6th inning; one at a time, as they come to bat; Home , enter all substitutes as one of the first 3 batters of 5th inning; one at a time, as they come to bat				
Illegal Bat	TR-3 b; p-135 Rule 6.06 d, 98	From entering the Batter's Box to next batter entering the Batter's Box->Protest valid. Option exists for Batter Out or taking the Play. MANDATORY: Batter/Manager ejected and lose position of one adult base coach				
Bat	Rule 1.10; p-67/69	Smooth, rounded stick, Max 33" length/2 5/8" diameter with USA Cert marking. No material marking required			Smooth, rounded stick, Max 34" length/ 2 5/8" diameter w/USA Cert mark or BBCOR = 0.50 w/material mark	
Third Strike Not Caught	TR-3 c; p-135	No advance	In accordance w/Rules 6.05 (b)(2), p-96; & 6.09 (b), p-101; Batter may advance on TSNC			
Special Pinch Runner (SPR)	TR-3 d; p-136; TR-10 g; p-144	Twice/game, once/inning, a Player not in the lineup may run for a Player. The Player removed may be SPR'd for only once per game. Player SPR'ing may do so as long as that Player is out of the lineup				
Maximum Pitches in a Day	TR-4 d; p-137/139	Limits by AGE , not Division ; 8 YO = 50; 9 or 10 YO = 75; 11 or 12 YO = 85; 13 or 14 YO = 95				
Max Pitches Exception	TR-4 d; p-137/139	If a Pitcher reaches the Maximum allowed per day, the Pitcher may continue until the Batter is retired, reaches base safely or the inning or the game ends. The Pitcher must then be removed				
Days Rest	TR-4 e; p-137/139	1-20 -> No Rest; 21-35 -> 1 day; 36-50 -> 2 days; 51-65 -> 3 days; more than 65 -> 4 days				
Days Rest Exception	TR-4 f; p-137/139	If Pitcher crosses Threshold while facing Batter, Pitcher may continue until Batter is retired, reaches base safely or the inning/game ends. If the Pitcher is removed before facing the next Batter, then the lower Days Rest requirement applies. No pitcher may pitch on three consecutive days, regardless of pitches thrown on two previous days				
Clarification to Exception	WR AR	If the Batter is replaced during a Pitch Count Exception period, this does NOT count as pitching to another Batter				
Exception to Exception	WP FAQ	If a Pitcher crosses a Threshold while facing a Batter, and the above EXCEPTIONS do NOT apply (Pitcher is injured/ejected), then the ACTUAL Pitch Count determines Days Rest required				
Catcher -> Pitcher	TR-4 a; p-136/139	If a Catcher catches more than three innings, that Player may not Pitch that DAY. One pitch = inning				
Catcher -> Pitcher -> Catcher	TR-4 a; p-136/139	Catch for three innings or less and then pitch 20 or less; return to Catcher is allowed				
Catcher -> Pitcher -> Catcher Exception	TR-4 a; p-136/139	When a Pitcher reaches the 20 pitch limit, the Pitcher may continue until that Batter is retired, reaches base safely or the inning/game ends. If then removed, that Player may return as a Catcher				
Pitcher -> Catcher	TR-4 d; p-137/139	If a Pitcher delivers more than 40 pitches in a day, then that Player may not Catch that day				
Pitcher -> Catcher Exception	TR-4 d; p-137/139	When a Pitcher reaches the 40-pitch limit, the Pitcher may continue until that Batter is retired, reaches base safely or the inning/game ends. If then removed, that Player may catch that day				
Pitching Two Games/Day	TR-4 f; p-136-138	Not Permitted				Yes, if 30 pitches or fewer in first game

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Pitching Two Games/Day Exception	TR-4 f; p-137/140	Not Permitted				If Pitcher reaches 30-pitch limit 1st game while facing a Batter, Pitcher may continue until Batter is retired, reaches base safely or the inning/game ends
Susp Game Next Day Pitching	TR-4 g; p-138/140	Pitcher continues in a resumed game, if Pitch Count <41 pitches. If PC ≤20, PC starts over, if PC >20, PC resumes				
Substitution/Re-entry	TR-10; p-143/144	All changes are straight line. A STARTER may be removed before MP, but upon re-entry, must meet AB and/or six CONSECUTIVE Defensive Outs. Any SUB must meet MP before being removed. Multiple SUBS may enter/re-enter on the same line				
Lack of Eligible Substitutes	TR-10 a; p-143	If Team runs out of eligible SUBS, opposing Mgr chooses player to re-enter the game. Ejected Players can't re-enter				
Pitchers Returning to Mound	TR-10 c; p-143/144	Not Permitted if removed from the Mound. Special Case, TR-10 c, Note 2 allows return if Pitcher was not removed from the Mound			If Pitcher is removed from Mound & remains in game, that Pitcher may return once/game	
Special Case for Visiting Team with 13 or 14 Players	TR-10 c NOTE 2; p-143	With 13 or 14 eligible players, Visiting Team may substitute a Batter for the starting Pitcher in the top of the 1st inning provided starting Pitcher faces the first Batter in the bottom of the 1st inning (this doesn't violate Rule 3.05 a)				
Making Changes	TR-10 d; p-144	Offensive changes while Player is at bat or on base; Defensive changes on defense				
Charged Visits	TR-7; p-141	Def: 3/game, 2/inn; Off: 1 visit/inn	Allowed Defensive: 2/game; 1/inning--next visit, the Pitcher must be removed. If the Pitcher returns, visit count continues. One Offensive visit/inning			
Charged Visits Clarified	Instructor Comment	Visits to make changes, talk w/Umpire or check an injured Player are not charged. A visit to an offensive/defensive Player for any other reason is charged. When a Defensive charged visit occurs, the Offensive Manager/Coach may visit with that Team and not be charged a visit, provided the uncharged visit ends when the charged visit does				
Ten Run/15 Run Rule	TR-12; p-144	10 Run lead after 4/3 and one-half innings or 15 Run lead after 3/2 and one-half innings ends the game			10 Run lead after 5/4 and 1/2 innings or 15 Run lead after 4/3 and 1/2 innings ends game	
Suspended Games	TR-11; p-144; TR-13 b; p-145	Any game where winner cannot be determined continues from point of suspension. Games where Visitors take lead and Home team does not complete their half inning NEVER revert, but suspend at that point to continue later				
Ending Regulation Games	TR-13; p-145	With Regulation Innings, games called for NATURAL causes are over, if winner can be determined. Games where Visitors take lead, but Home Team doesn't complete its half inning NEVER revert, but are suspended, then resumed from the point of suspension				
Extra Inning Tie Breaker	TR-14; p-145	At the second extra inning, the Batter scheduled to bat last that inning will start the inning as a Runner at second base				
Number of Coaches Allowed	Tourn Org; p-125	If a team has 11 or fewer eligible Players, only one Manager and one Coach will be allowed that game				
Curfew by Rule	Tourn Org; p-131	No new inning after midnight local time			No new inning after 0030 local time	
Protest (Rule or Substitution)	Tourn Play; p-132	Resolved before next pitch or play. Illegal substitution not protested must still be resolved, when discovered. Call Region/WP for assistance in the reset				
Protest (Player, Pitcher or MPR)	Tourn Play; p-132	Player (Age, Residence or Eligibility)->Notify TD and call Region/WP; Pitcher (TR-4 violation)->Notify TD and call Region/WP. Penalty at WP discretion				
Ejected/Suspended Persons	TR-4; p-136/138; TR-9; p-142; TR-17; p-145	Player/Adult presence at game site before, during or after is prohibited. No communications w/anyone at game site, including pre- and post-game activities				